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UNEARTHEDTM **Referee Webinar**

FIRST® LEGO® League Challenge July 10, 2025

Season Kickoff: August 5th at 12pm ET









Season content is CONFIDENTIAL! Do not share with teams or volunteers until season kickoff.

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Meet the team!



Alan Green Global Head Referee



Karen Berger Global Head Referee



Cameron Schriner
Assistant Global
Head Referee



Mike Grenier Concept Engineer







Meet the (extended) team!









Agenda

- The Referee Role
- Referee Toolkit Contents
- Referee Training
- UNEARTHED™ Rules, Missions, and Updates
- Q&A





The Referee Role

Chat Activity: Describe being a referee using only emojis.

The Referee Role

- Regulate the action and fairness of the robot game
- Be a kind and supportive role model
- Embody FIRST Core Values and Gracious Professionalism®





Referee Toolkit Contents

Resources for Teams, Referees, and Partners/Head Referees

Resources for Teams

Ensure teams have access to:

- Robot Game Rulebook
- Scoresheets
- Field Setup Video
- Robot Game Missions Video
- Official Score Calculator (Event Hub or Excel Scorer)
- Challenge Updates (updated throughout season)





Resources for Referees

All resources for teams, plus:

- Referee Role & Referee Scenarios videos
- Robot Game Missions Video Referee Training Version
- Referee Guide & Quiz
- Field Setup Reference Guide





Resources for Head Referees

All resources for referees, plus:

- Partner/Head Referee Checklist
- Referee Training Slide Deck





Referee Training

Chat Activity: If you could share one tip or words of encouragement to a first-time referee, what would you say?

NEW Platform for US/Canada Volunteer Training



- Training modules will transition to a new platform this season
- BlueVolt retiring this summer
- Some modules publicly available
- More details coming soon contact <u>volunteersystems@firstinspires.org</u> with questions







UNEARTHED

Robot Game Rulebook

- Read carefully! Some rule numbers and wording have changed.
- Glossary has been updated.
- Most SUBMERGEDSM Challenge Updates are now included in official UNEARTHEDTM rules.
 - o Exception: Extending past home upon return not included; will issue day one update.
- Project Sparks connected to mat and models.





Anticipated Day One Updates*

- 1. EXTENDING PAST THE WALLS OF HOME UPON RETURN –
 Extending past any wall of Home upon return counts as "completely in" and can be handled without penalty.
- 2. MAP REVEAL Clarify "revealed" state for each topsoil section with text or images.

*Subject to change – wording not yet final.





Mission 03: Mineshaft Explorer

Shared mission with bonus









Mission 03: Mineshaft Explorer

- Shared mission with bonus
- Setup range for smaller part of model marked on mat wireframe – large part of model with mineshaft entry is always aligned to the mat wireframe







Mission 03: Mineshaft Explorer

- Shared mission with bonus
- Setup range marked on mat wireframe
- Recommended practice setup shown for Mission 14 (only one minecart included per set)







Mission 04: Careful Recovery

- Scoring criteria are independent
- Support structures score with no action by team if they are both standing at the end of the match

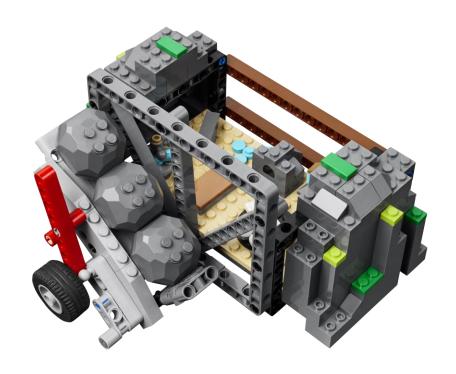






Mission 06: Forge

- Guided mission for UNEARTHED: Guidance for releasing the ore blocks only
- Teams may open ore blocks by hand when completely inside home (see blue text)

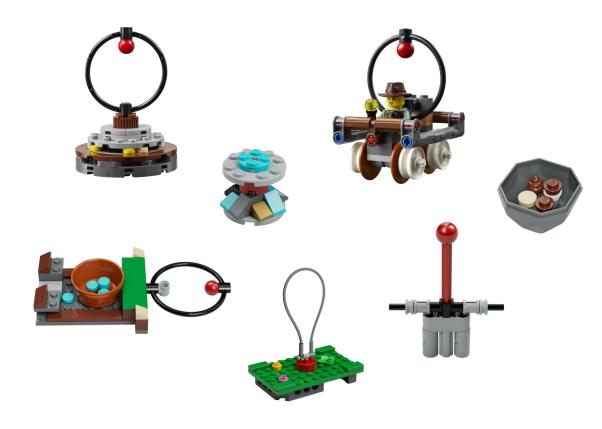






Mission 14: Forum

- Seven artifacts to collect and deliver to the Forum
- Not required to "choose a significant artifact to display"







Question & Answer

Use Q&A feature or raise hand to unmute









Thank you for joining!

UNEARTHED™ Referee Webinar

Slides and a recording will be posted

Season Kickoff: August 5th

Contact <u>fllquestions@firstinspires.org</u> with questions